

Intramural Bags RULES OF PLAY

Please consult the Intramural Sports Participant Handbook for the complete list of Intramural Sports policies.

Location

- Games will be played on the Student Fitness Center (SFC) Mini Quad.
- Please give yourself plenty of time to get to your games ahead of schedule. Remember that all team members must be signed in and ready to play at game time to avoid a forfeit.

Schedule

- Tournament sports will be structured as a round robin play followed by a single elimination playoff for qualifying teams.
- If your team is unable to make it to your game, be sure to contact the Intramural Sports Office at intramuralsports@ilstu.edu by 2:00pm the day of your game (if your game is scheduled during the weekend, you must contact the Intramural Sports Office by 2:00pm the Friday before your game). This will enable your team to be credited with a default rather than a forfeit.
- Unfortunately, Intramural Sports games can be impacted by the weather. We reserve the right to cancel, postpone, or reschedule games due to inclement weather. When inclement weather arises, Intramural Sports staff will send out cancelations via IMLeagues.
- Regular season games canceled due to inclement weather may not be rescheduled due to the limited amount of time and space to play. When playoff games are postponed due to weather, the Intramural Sports Staff will make every effort to make up all remaining games in the playoff tournament. Playoff brackets will be updated on IMLeagues to reflect the updated dates and times.

Players

- Teams shall consist of two (2) players. There is no gender requirement for open play.
- A speaking captain must be designated for each team. She/he alone may appeal to the supervisor, and then only
 on interpretations of the rules. <u>Games are self-officiated</u>. Any discrepancies must be settled by team captains
 within 1 minute or the match will be declared a forfeit for both teams by the Competitive Sports Supervisor. If a
 protest occurs, the game is to be stopped immediately and proper documentation must be filled out before play
 resumes.

Eligibility

Please reference the Intramural Sports Participant Handbook for any eligibility clarification.

Playoffs

- In order to make the playoffs, teams must meet the following criteria:
 - The team must maintain at least a 3.5 team sportsmanship rating throughout round robin play.
 - No team that forfeits any round robin game will be allowed to participate in the playoffs.

Equipment

- Intramural Sports will provide all bags equipment.
- Players may bring their own bags if they choose.
- **NOTE:** You must schedule an appointment with a Competitive Sports Administrator prior to playing if you have a special equipment need (i.e. religious or medical). All equipment decisions made on site by the Competitive Sports Staff on duty shall be final.

Game Regulations

- The match continues until one team reaches 21 or more points (No Bust).
- The score shall be taken after all bags have been thrown for an inning.
- The coin toss winner has the choice of picking who pitches against whom or which side of the board to play from. The coin toss winner also decides who pitches first.
- A player may throw from anywhere behind the foot foul line. The foul line is the front edge of the platform.
- The game continues by alternating throws between the two opponent players until all eight (8) bags have been thrown.
- Points shall be given as follows:
 - o 3 points for a bag that goes through the hole even if it is knocked in after the initial toss.
 - o 1 point for a bag that is on the platform.
 - o 1 point for a bag that is hanging into the hole.
 - o 1 point for a bag that is hanging off the edge but not touching the ground.
 - o 0 points for a bag that is on the platform but also touching the ground or that bounced from the ground onto the platform.
 - If a bag hits the ground then bounces up onto the board, that bag shall be taken off the platform.
 - O points for a bag that is hanging off the front edge and is resting on a bag that is on the ground, unless the bag on the ground can be removed without making the hanging bag fall to the ground. 1 point will be given if the bag does not fall.
- Each team is given a score for each round. Scores cancel each other out. The team with the highest round score will receive the difference of the two scores to their total score.
- The team who wins the round will throw first in the next round.
 - o If both teams throw the same score in a round, then they both receive zero points for that round, the game score stays the same, and honors stays with the team who had it the previous round.
- If four bags are thrown into the hole by one person in a single round, that does not constitute a win. All games must be played to 21 points or higher.

Grace Period

- If at game time a team is not ready for play, a 10 minute grace period will be automatically enacted.
 - Step 1 0 9:59 minutes, a team which is not ready to play will be penalized and start the game down 7 points with a 7-0 score and cannot receive more than a 3 sportsmanship rating.
 - Step 2 Competitive Sports Supervisor will call forfeit at the 10 minutes if a team is not ready for play (dressed, on the court, signed in) mark and a forfeited team will receive a 0 sportsmanship rating.

Minutes Late	Penalty	Sportsmanship
0-9:59 minutes	Starting score 7-0	Max 3
10 minutes	Forfeit	Max 0

Mercy Rule

• There will be no mercy rule for Intramural Bags.

General Information

- Prior to Game Time:
 - Players must check in at the field they are scheduled to play. Valid IDs must be presented at check-in. Acceptable forms of IDs are:
 - Current Illinois State University student ID.
 - Current faculty/staff ID with photo ID.
- NO ALCOHOL OR TOBACCO is allowed at any Intramural Sports venue. Anyone found consuming alcohol or using tobacco products will be asked to leave the facility and may face additional disciplinary action. Participants who appear to be under the influence will also be asked to leave.

Sportsmanship

Intramural Sports has developed a sportsmanship rating system that is intended to be an objective scale utilized by the Intramural Sports team members to evaluate attitude and behavior throughout each Intramural Sports contest. After each game, the Officials will rate each team on their sportsmanship before, during, and after each Intramural Sports game. To be eligible for the playoffs each team must average a "3.5" or better throughout the regular season.

A sportsmanship rating below "3" is considered to be 'unacceptable'. Any team receiving an unacceptable rating will be notified via email. Any team receiving a sportsmanship rating of "1" will be required to set up a meeting with the Intramural Sports Office prior to their next scheduled contest. Failure to do so will result in the forfeiture of any subsequent games.

Teams receiving an unacceptable sportsmanship rating in the playoffs will be eliminated regardless of the outcome of the game. An unacceptable rating in the playoffs will result in that team's removal from the tournament.

Scale Description

- **Excellent Conduct and Sportsmanship** The team shows good sportsmanship and cooperates with the opposing team, Officials, and Competitive Sports Supervisor. There are no major complaints or conduct-related penalties. The team is under control without any need for captain intervention.
- 4 Good Conduct and Sportsmanship The team still shows cooperation with officials and opponents but may have some complaints and grumbling. There are no blatant displays of bad attitude. The captain is in control of the team and there are no warnings, yellow cards, or conduct-related penalties.
- Average Conduct and Sportsmanship The team shows momentary lack of cooperation with officials, opponents, or supervisor. There may be consistent complaining but no excessive display of bad sportsmanship. Captain mostly has control of the team. There may be conduct-related penalties.
- This is an unacceptable rating. Below Average Conduct and Sportsmanship Team constantly comments to the Officials, Supervisor, and/or opposing team from the field and/or sidelines. Poor sportsmanship may include non-verbal and verbal dissent towards officials and/or the opposing team, which may or may not merit sport specific, conduct-related penalties.
- This is an unacceptable rating. Poor Conduct and Sportsmanship Captain has no control over teammates and/or themselves. Team is completely uncooperative and poorly represents themselves and the Illinois State Intramural Sports Program. Teams, including fans, receiving multiple yellow cards, a red card, unsportsmanlike penalties, technical fouls, or an ejection will receive no higher than a "1" rating.

If a team feels that they have been rated unfairly during the game, they may file a protest by emailing the Intramural Sports office at intramuralsports@ilstu.edu.