



CAMPUS RECREATION

Illinois State University

Intramural McCormick Basketball RULES OF PLAY

Please consult the [Intramural Sports Participant Handbook](#) for the complete list of Intramural Sports policies.

National Federation of State High School Associations rules will in effect except for the following modifications:

Location

- Games will be played at McCormick Hall Gym.
- Please give yourself plenty of time to get to your games ahead of schedule. Remember that all team members must be signed in and ready to play at game time to avoid a forfeit.

Schedule

- Major Sports will be divided into competitive and recreational leagues.
 - Competitive Leagues – Designed for players that want a competitive environment and want to compete for a championship.
 - Format: Four scheduled regular season games. Top ½ of each division will advance to a single elimination playoff.
 - Recreational Leagues – Designed for players that want to participate in sport with friends in a recreational environment.
 - Format: Six scheduled regular season games. No playoff will follow the regular season.
- If your team is unable to make it to your game, be sure to contact the Intramural Sports Office at intramuralsports@ilstu.edu by 2:00pm the day of your game (if your game is scheduled during the weekend, you must contact the Intramural Sports Office by 2:00pm the Friday before your game). This will enable your team to be credited with a default rather than a forfeit.
- Unfortunately, Intramural Sports games can be impacted by the weather. We reserve the right to cancel, postpone, or reschedule games due to inclement weather. When inclement weather arises, Intramural Sports staff will send out cancelations via IMLeagues.
- Regular season games canceled due to inclement weather may not be rescheduled due to the limited amount of time and space to play. When playoff games are postponed due to weather, the Intramural Sports Staff will make every effort to make up all remaining games in the playoff tournament. Playoff brackets will be updated on IMLeagues to reflect the updated dates and times.

Players

- A legal team shall consist of five (5) players. A team may start a game with the minimum of four (4) players.
- CoRec teams may play with any combination of the following:
 - 3 males & 2 females
 - 2 males & 3 females
 - 2 males & 2 females

- A speaking captain must be designated for each team. She/he alone may appeal to the official, and then only on interpretations of the rules. Judgment calls may not be protested. If a protest occurs, the game is to be stopped immediately and proper documentation must be filled out before play resumes.

Eligibility

- Please reference the [Intramural Sports Participant Handbook](#) for any eligibility clarification.

Playoffs

- In order to make the playoffs, teams must meet the following criteria:
 - Finish in the top ½ of their division.
 - The team must maintain at least a 3.0 team sportsmanship rating throughout the season.
 - No team that forfeits any regular season game will be allowed to participate in the playoffs.
- Teams are able to add players to their roster at any point, including playoffs.

Equipment

- **No jewelry is permitted during play.**
- Each team is encouraged to bring a basketball to use for warmups. Intramural Sports will provide game balls.
- Teams must wear shirts that are the same shade of color with numbers. Jerseys will be provided for teams that are not in matching shirts with numbers.
- All players must wear athletic shoes with non-marking soles.
- Head decorations, headwear, and bandanas are illegal. Only elastic headbands and hair control devices are permitted.
- No casts, splints, and metal braces will be allowed unless they have been sufficiently padded.
- **NOTE:** You must schedule an appointment with a Competitive Sports Administrator prior to playing if you have a special equipment need (i.e. religious or medical). All equipment decisions made on site by the Competitive Sports Staff on duty shall be final.

Game Regulations

- Each half will be 18 minutes in length with a continuous running clock until the last two (2) minutes of the second half. Halftime shall not exceed three (3) minutes.
- Each team will have two (2) time-outs per game, and one (1) for each overtime period. Time-outs do not carry over.
- **Dunking the basketball, touching the basketball rim, or hanging on the net at any time will result in an ejection from the game.**
- No free throws are awarded for a non-shooting common foul until a team reaches their seventh team foul per half. Upon a team reaching their seventh team foul, the opposing team will shoot a one-and-one. When a team commits their tenth foul in a half, the opposing team will be awarded two free throws after a foul is called until the half is complete.
- Any flagrant or technical foul called by the Official results in two free throw attempts by any member of the offended team. Intentional fouls called by the Official will result in two free throw attempts by the player violated. In either case, possession is always maintained by the offended.
 - A player will be ejected for any flagrant foul.
 - If any one player receives 2 technical fouls in the same game, he/she will be automatically ejected.
 - If a team receives a third technical foul in the same game, that team will lose the game and be charged with a forfeit.
- Playoffs Only: Overtime will be 2 minutes in length and the clock will stop during all dead balls. Only one time-out is allowed for each team in each overtime period. Time-outs not used during regulation play cannot be used in overtime periods.

Grace Period

- If at game time a team is not ready for play, a 10 minute grace period will be automatically enacted.
 - Step 1 - 0 – 9:59 minutes, a team which is not ready to play will be penalized and start the game down 10 points with a 0-10 score and cannot receive more than a 3 sportsmanship rating.
 - Step 2 – Competitive Sports Supervisor will call forfeit at the 10 minutes if a team is not ready for play (dressed, on the court, signed in) mark and a forfeited team will receive a 0 sportsmanship rating.

Minutes Late	Penalty	Sportsmanship
0-9:59 minutes	Starting score 10-0	Max 3
10 minutes	Forfeit	Max 0

Mercy Rule

- If a team is ahead by 20 or more points with two (2) minutes or less remaining in the second half, the game will end. If a team leads by 50 or more points with ten (10) minutes or less remaining in the second half the game will end.

Substitutions

- Players checking into the game must report to the Scorekeeper before entering the game. The player must inform the Scorekeeper of their number, and then wait to be beckoned into the game by an Official.

General Information

- Prior to Game Time:
 - Players must check in at the field they are scheduled to play. Valid IDs must be presented at check-in. Acceptable forms of IDs are:
 - Current Illinois State University student ID.
 - Current faculty/staff ID with photo ID.
 - Drivers License or other valid photo ID (if already on active roster).
- NO ALCOHOL OR TOBACCO is allowed at any Intramural Sports venue. Anyone found consuming alcohol or using tobacco products will be asked to leave the facility and may face additional disciplinary action. Participants who appear to be under the influence will also be asked to leave.

Sportsmanship

Intramural Sports has developed a sportsmanship rating system that is intended to be an objective scale utilized by the Intramural Sports team members to evaluate attitude and behavior throughout each Intramural Sports contest. After each game, the Officials will rate each team on their sportsmanship before, during, and after each Intramural Sports game. To be eligible for the playoffs each team must average a 3.0 or better throughout the regular season.

A sportsmanship rating below 3 is considered to be ‘unacceptable’. Any team receiving an unacceptable rating will be notified via email. Any team receiving a sportsmanship rating of 1 will be required to set up a meeting with the Intramural Sports Office prior to their next scheduled contest. Failure to do so will result in the forfeiture of any subsequent games.

Teams receiving an unacceptable sportsmanship rating in the playoffs will be eliminated regardless of the outcome of the game. An unacceptable rating in the playoffs may subject the offending team to further consequences as determined by the Intramural Sport Office for other Intramural Sports activities or seasons.

Scale Description

- 5 Excellent Conduct and Sportsmanship - Captain, players, and fans all display an excellent attitude. Conduct is positive and respectful at all times, even if the opponent does not display a high level of sportsmanship. If necessary the captain calmly converses with the Intramural Sports Officials regarding rule interpretations and calls. The team has winning and losing in perspective such that their conduct in all ways provides an example for the league and the program.

- 4 Good Conduct and Sportsmanship - The team shows good sportsmanship and cooperates with the opposing team, Officials, and Competitive Sports Supervisor. Opponents are treated with respect and there are no warnings, yellow cards, or unsporting technical fouls.
- 3 Average Conduct and Sportsmanship - The team still shows cooperation with officials and opponents but may have some complaints and grumbling. Good attitude is missing on occasion but there are no blatant displays of bad attitude. The captain is in control of the team.
- 2 **This is an unacceptable rating.** Below Average Conduct and Sportsmanship - Team constantly comments to the Officials, Supervisor, and/or opposing team from the field and/or sidelines. Poor sportsmanship may include non-verbal and disrespectful attitude toward the officials or opponents. Team captain exhibits little or no control over teammates or himself/herself.
- 1 **This is an unacceptable rating.** Poor Conduct and Sportsmanship - Captain has no control over teammates and/or himself/herself. Team is completely uncooperative and poorly represents themselves and the Illinois State Intramural Sports Program. Player ejections, malicious intent, and cheating could all be behaviors displayed by a team receiving a 1.

If a team feels they have been rated unfairly by the Officials during the game, there is a section on the sportsmanship evaluation form that allows Captains to appeal the rating and provide personal input.

******The Intramural Sports Office reserves the right to put into effect any new ruling regarding Intramural Sports policies, procedures and unsportsmanlike conduct******